



Miller Creek riparian area south of Gerber Reservoir.

FY95 Plan Accomplishments

- * Conducted a big-eared bat habitat improvement project at Salt Caves.
- * Conducted spotted owl density study.
- * Conducted special status species clearances and consultations in support of other management programs.
- * Conducted a goshawk density study.

- * Continued neotropical bird surveys.
- * Conducted fish habitat surveys.
- * Conducted the following cooperative studies in conjunction with other agencies, organization, and tribes: yellow rail telemetry study, spotted frog inventory of Buck Lake and Wood River, mollusk survey in Klamath Basin, mule deer modelling, elk study in Pokegama area.
- * Road closures/gate installation: metal gates were installed to allow for seasonal closure of approximately 16 miles of roads in the Jenny Creek Key Watershed. These seasonal closures will reduce sediment delivery to streams from vehicular traffic during wet periods, reduce open road densities, and reduce disturbance to wildlife.

FY96 Projects Planned or Accomplished

- * Salt Caves Bat Project:
- * Spencer/Miners Creek Culvert: replace culvert to improve fish passage.
- * Juniper Thinning in the Gerber Block: proposal to thin juniper in the vicinity of Gerber Reservoir for the purposes of wildlife habitat improvement.
- * Bald Eagle Habitat Enhancement Project The Gerber Bald Eagle Management Area surrounds Gerber Reservoir and includes all its associated riparian areas. This project would use mechanized equipment and manual labor to thin and pile juniper trees in 300 acres of riparian areas surrounding the reservoir (EA#OR-014-95-05). Juniper trees are competing with the coniferous riparian forest stands, which include old growth ponderosa pines that are used as roosts by bald eagles. The objective of this project is to improve forest health in the riparian areas and ensure the persistence and recruitment of bald eagle roost trees around the reservoir. The project would be funded with Jobs-in-the-Woods program funds.